

# Tamarack Tuesday Night League – 2024 Meeting

- 18 Teams Returning – Captains were asked to update their roster from last year’s list
- League Starts: April 9<sup>th</sup>, 5:15pm shotgun start
  - Start will change to 5:30pm sometime mid May – Course or I will let you know.
- League Duration: 20 weeks – last Tuesday night of play August 20<sup>th</sup>
- League Tourney, Saturday August 24<sup>th</sup> with 7:30am Shotgun
- Proposed new League Fee: \$120/team, not \$300 like last year
  - Due by Tuesday, August 1st – Cash/Check/Venmo
    - If Venmo - Payable to Dave Esker, Venmo: @Dave-Esker
  - Since Fee is reduced - Will not payout out for points to **each** team
    - Instead -Top 5 teams will get paid - \$120, \$100, \$75, \$50, and \$25 respectively
- Website - I will post
  - Rules, Schedule, Important notices
  - Weekly match results, resulting team position, and updated handicaps
    - Posted before next match – usually by weekend
- Day of Match:
  - Check in at cashier at least 15 minutes before start
    - Pay greens fee (\$17 walking, additional \$8 if cart is used), Range balls available for \$7 small and \$12 large
    - Signup Sheet and Handicap Lookup at Cashier as well – please put “X” by name
  - Scorecards will have labels like last year
    - Please let someone with “ok” penmanship write in the names (Include **Last Name**) of players and scores
    - I’ll assume both teams have agreed to the scores on the card after play is complete
  - Sign up for Optional \$5 skins game by bulletin board
- Team Roster: My League Manager software has a hard limit of 12 players per team
  - If someone is injured I can temporarily remove the injured player and add a sub
  - This should be plenty to field a 4some every week

# 2024 Meeting – Cont'd

- Rules - Highlights
  - Gimmies – Allowed, and up to your opponent to give
  - Max Strokes – Max score of double par + 1 on a hole
  - 1 Penalty Stroke for OB
  - Rake and Place in Bunkers – Rule: Section B: 3.f
  - 15 min grace period for late player – Section B: 6
    - After 15 minutes - double par + 1 on holes missed will be recorded
  - What Tee to play (Birthday during the season allows you to start the season on the upward tee)
    - Rule – Section B: 11
      - Players 64 years of age or younger will use WHITE tees
      - Players 65 through 74 will use the YELLOW tees
      - Players 75 and older will use the RED tees
- Points earned during match – 2 players from each team play in foursome
  - Individual matches between the foursome
    - Example: In a foursome
      - Team A has 2 players and Team B has 2 players.
      - Have lowest handicap player from Team A match up with the Team B lowest handicap player then the other 2 players matchup
        - Winners of each individual net match get one point
        - An additional one point is won by lowest team net
        - Resulting in 3 points available per foursome played
        - 6 points available per team
- Handicap
  - Stroke Reduction per hole - USGA Equitable Stroke Control applied
  - Program uses the best 10 most recent rounds
    - Starts dropping worst score after that
    - I pull in scores/handicaps from previous year for starting handicap – will use 3 practice scores of ending handicap
  - New players – 3 rounds to establish handicap
    - Use 80% of strokes over par (score is adjusted for stroke reduction) for round, then 94% starting 4<sup>th</sup> round
  - If a player has handicap from other league that will be used instead of needing to establish
  - Max handicap is 16